## Jutge.org

The Virtual Learning Environment for Computer Programming

## **Computing Areas**

Write a function *area*(*type*, *a*, *b*) that receives a string *type* (which may be "rectangle", "triangle", or "circle") and two real numbers *a* and *b*, and computes the area of the given shape.

- If *type* is "rectangle", *a* and *b* are the width and height of the rectangle, respectively.
- If *type* is "triangle", *a* and *b* are the base and height of the triangle, respectively.
- If *type* is "circle", *a* is the radius of the circle, and *b* is ignored.

**Important:** Only the function is expected. If you submission includes a main program, it has to be either commented out, or under the condition if \_\_name\_\_ == "\_\_main\_":

## Observation

To get the value of  $\pi$ , add a line with 'import math' at the top of your file, and then use math.pi when needed.

## **Problem information**

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