Simple state machine — X78930_en

Design a sequential network described by the following state/output table (*PS*: Present State; *NS*: Next state, z is the 2-bit output). Assume A is the initial state and encode the outputs as $a = 00$, $b = 01$ and $c = 10$.

PS	Input	
	$x = 0$	$x = 1$
A	B, a	F, b
B	C, a	A, c
C	D, a	B, b
D	E, b	C, c
E	F, b	D, b
F	A, c	E, c
	NS, z	

The top module must be called *state_machine*.

```
module state_machine(x, z, clk, rst);
    input x, clk, rst;
    output [1:0] z;
```

Input

- *clk* is the clock signal.
- *rst* is the synchronous reset signal.
- x is the input signal.

Output

- z is the 2-bit signal encoding the outputs a, b and c.

Problem information

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