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The Virtual Learning Environment for Computer Programming

Robots (1) P98423_en

Write a program to simulate the movements of a robot located in a rectangular world with n rows and m columns. The robot receives a sequence of orders about where to move, either to the right, to the left, upwards or downwards. The simulation must end if any instruction is incorrect or if the robot goes out of the world.

Input

The first line contains two strictly positive natural numbers n and m. The second line has the initial row (between 1 and n) and the initial column (between 1 and m). Follow several orders, one per line. Each order is a non-empty word made up of only lowercase letters.

Output

Print the positions visited by the robot, starting with the initial position. If the robot goes out of the world, or if any order is not "right", "left", "up" or "down", print "out of bounds" or "incorrect order" and stop the simulation.

Sampl	e input	1
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10	20
5 5	5
rig	ght
up	
lei	Ēt
dov	vn

Sample output 1

(5,	5)
(5,	6)
(4,	6)
(4,	5)
(5,	5)

Sample input 2

3	7
2	6
ri	ght
di	agonal
dc	wn

Sample output 2

```
(2, 6)
(2, 7)
incorrect order
```

Sample input 3

5	1
3	1
do	own

Sample output 3

```
(3, 1)
(4, 1)
(5, 1)
out of bounds
```

Problem information

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