## Jutge.org

The Virtual Learning Environment for Computer Programming

## Percentile

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For a list of $n$ numbers in increasing order $x_{0}, x_{1}, \ldots, x_{n-1}$ and a natural number $i$ between 0 and 100, both of them included, we define the $i$ th percentile as the (unique) number $x_{j}$ such that $\frac{j}{n}<\frac{i}{100}<\frac{j+1}{n}$. Such $j$ will not exists when $i=0, i=100$, or when $\frac{k}{n}=\frac{i}{100}$ for any $k>0$; in these cases, the corresponding percentile is $x_{0}, x_{n-1}$, or $\left(x_{k-1}+x_{k}\right) / 2$.

## Input

The input consists of four lines. In the first one the number $n \leq 1000$ is given, and in the following one the $n$ integer numbers $x_{0}, x_{1}, \ldots, x_{n-1}$, in increasing order and separated by spaces. In the third line there is the number $q \leq 101$ of questions. The fourth line contains $q$ numbers between 0 and 100 , both of them included, that correspond to the $q$ percentiles that your program must compute.
Your program must solve 10 inputs as the described ones in a time of 1 second.

## Output

For each one of the $q$ questions, your program must print in a line the corresponding percentile.

## Sample input 1

```
1 0
0
8
0
```

```
Sample output 1
0
9
1
1.5
2
3.5
7
7.5
```


## Sample input 2

20

8
$\begin{array}{llllllll}0 & 5 & 10 & 15 & 20 & 25 & 30 & 78\end{array}$

## Sample input 3

## 1

13
5
$0 \quad 25 \quad 50 \quad 75 \quad 100$

## Sample output 2

$-4$
6-3.5
$-3$
-3
-2
-0.5
0
3

## Sample output 3

## Problem information

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