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The Virtual Learning Environment for Computer Programming

Game of rectangles

Desè Concurs de Programació de la UPC - Final (2012-09-15)

Consider a two-player game with *n* rectangles. Initially, each reactangle *i* has r_i rows and c_i columns. Alternating moves, each player chooses any rectangle *i* (that has not been fully removed yet), and removes the top row or the left column from it, thus reducing the size to either $(r_i - 1) \times c_i$ or $r_i \times (c_i - 1)$, respectively. The player that eventually cannot make any move loses the game.

Please write a program that tells if, with perfect play, the first player can win a given game.

Input

Input consists of several cases. Every case begins with the number of rectangles *n*, followed by *n* pairs of integer numbers r_i and c_i . Assume $1 \le n \le 10^5$ and $1 \le r_i$, $c_i \le 10^9$.

Output

For every case, print "wins" or "loses".

Sample input

1 1 5 1 2 2 1 5 9 1 5 4 2 1 5 5 4 2 1 6 5 4 3 1000000000 1 99999999 2 999999996 99999998

Sample output

wins loses loses wins loses wins loses

Problem information

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