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The Virtual Learning Environment for Computer Programming

## Game of rectangles

Desè Concurs de Programació de la UPC - Final (2012-09-15)
Consider a two-player game with $n$ rectangles. Initially, each reactangle $i$ has $r_{i}$ rows and $c_{i}$ columns. Alternating moves, each player chooses any rectangle $i$ (that has not been fully removed yet), and removes the top row or the left column from it, thus reducing the size to either $\left(r_{i}-1\right) \times c_{i}$ or $r_{i} \times\left(c_{i}-1\right)$, respectively. The player that eventually cannot make any move loses the game.
Please write a program that tells if, with perfect play, the first player can win a given game.

## Input

Input consists of several cases. Every case begins with the number of rectangles $n$, followed by $n$ pairs of integer numbers $r_{i}$ and $c_{i}$. Assume $1 \leq n \leq 10^{5}$ and $1 \leq r_{i}, c_{i} \leq 10^{9}$.

## Output

For every case, print "wins" or "loses".

## Sample input

```
1 5
1 2 2
1 5 9
1 5 4
2
2 1 6 5 4
31000000000 1 999999999 2 999999996 999999998
```


## Sample output

```
wins
```

loses
loses
wins
loses
wins
loses

## Problem information

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