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The Virtual Learning Environment for Computer Programming

Easy game (1) P64042_en

Consider the following game: Given an initially empty set and a sequence of words, insert each word w in the set if w was not yet in it, and delete w from the set if w was already in it. At the end, print the words that are in the set, and also the words that have been in the set but finally are not in it.

Input

Input is a sequence of words.

Output

Print the words that finally are in the set, one per line and in increasing order. Afterwards, print twenty hyphens in a line, followed by the words that have been in the set but finally are not in it, one per line and in decreasing order.

que com	
que	
qui quan	
com qui	
on	
on why	
why	
quan on	
qui	
que	
qui	
why	

Problem information

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