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The Virtual Learning Environment for Computer Programming

Easy game (1) P64042_en

Consider the following game: Given an initially empty set and a sequence of words, insert each word w in the set if w was not yet in it, and delete w from the set if w was already in it. At the end, print the words that are in the set, and also the words that have been in the set but finally are not in it.

Input

Input is a sequence of words.

Output

Print the words that finally are in the set, one per line and in increasing order. Afterwards, print twenty hyphens in a line, followed by the words that have been in the set but finally are not in it, one per line and in decreasing order.

Sample input	Sample output
que	com
qui	quan
com	qui
on	
on	why
why	que
quan	on
qui	
que	
qui	
why	

Problem information

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