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The Virtual Learning Environment for Computer Programming

## **Optimal trip**

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You are planning a trip on a straight road where locations are defined by its distance to some reference point. The trip will start at  $x_1$ , it will pass through points  $x_2, \ldots, x_{n-1}$  in this order, and it will end at  $x_n$ , with  $x_1 < x_2 < \cdots < x_{n-1} < x_n$ . You will make exactly two stops, say at points  $x_i$  and  $x_j$ , with 1 < i < j < n. You want to make the three distances  $x_i - x_1, x_j - x_i$  and  $x_n - x_j$  as similar as possible. More precisely, your goal is to minimize the difference between the maximum and the minimum of those three distances.

For instance, suppose a travel defined with 4 10 23 32 42 50. Here, the optimal choice is to stop at 23 and 32, which gives the distances 23 - 4 = 19, 32 - 23 = 9 and 50 - 32 = 18. In this case, the difference is 19 - 9 = 10. It is easy to see that we cannot make the difference smaller by choosing two other stopping points.

#### Input

Input consists of several cases. Each case starts with *n*, followed by  $x_1, \ldots, x_n$ . You can assume  $4 \le n \le 10^5$ , and  $0 \le x_1 < x_2 < \cdots < x_{n-1} < x_n \le 10^9$ .

## Output

For every case, print the minimum difference if we choose the optimal stops.

#### Sample input

#### Sample output

6 4 10 23 32 42 50 4 0 20000000 70000000 100000000 5 100000 240000 300000 500000 700000

## **Problem information**

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