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The Virtual Learning Environment for Computer Programming

#### Are trees?

A graph is a set of vertices (also called nodes) and a set of edges among the vertices. A tree is a connex graph without cycles. (A general tree is not more than a tree for which a node has been fixed as root, and where the children of each node are sorted from the left to the right.

For instance, this is the first graph of the instance of the input, which is a tree:



Write a program that decides if various given graphs are trees or not. For comfort, we will suppose that the *n* vertices of a graph are numbered 0, 1, ..., n - 1.

#### Input

Input starts with the description of various graphs. *n* lines follow, each one with the number of neighbours of the vertex *i*-th followed by these neighbours in any order. In all the graphs there is not repeated edges nor edges from a vertex to itself.

#### Output

For each given graph, your program must print a line that indicates if it is a tree or not.

#### Sample input

		_		-								_			-
7											is	a t	re	Э	
1	3										is	NOT	а	tre	ee
1	3										is	NOT	а	tre	ee
1	5														
3	1	0	5												
1	5														
4	6	4	3	2											
1	5														
7															
2	1	2													
2	0	2													
2	0	1													
2	4	6													
2	3	5													
2	4	6													
2	3	5													
2															
0															
0															

# Sample output

### **Problem information**

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