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The Virtual Learning Environment for Computer Programming

## Barcelona's trams

Segon Concurs de Programació de la UPC - Final (2004-09-29)
Quite recently, the City of Barcelona has included trams to its "efficient" public transport. As expected, the result has been a nice set of accidents of outstanding originality and beauty. But diminishing aesthetic reasons, the Mayor of Barcelona has decided to reduce the delay caused by the accidents. After a thorough study the following model has been established.
Every tram must go from an initial point $P_{0}$ to a final point $P_{n}$ visiting the intermediate points $P_{1}, \ldots, P_{n-1}$ in this order. For every $1 \leq i \leq n$, let $S_{i}$ be the section that goes from $P_{i-1}$ to $P_{i}$. Every such section must be travelled at uniform speed $v_{i}$, which is chosen by the driver at $P_{i-1}$. Let $M_{i}$ be the maximum possible speed of the tram at $S_{i}$, and assume that the chosen speed is $0<v_{i} \leq M_{i}$. Then the probability of crashing in $S_{i}$ is $v_{i} / M_{i}$. When a crash happens, the tram uses an efficient recovery system that lasts only 10 seconds. Afterwards, the tram reaches $P_{i}$ using an auxiliary (slow but safe) engine, which provides a speed of 5 meters per second and guarantees no more crashes in $S_{i}$.
For instance, assume that the section length is 300 meters, and that the current maximum speed is 25 meters per second. If the driver chooses to travel at $25 \mathrm{~m} / \mathrm{s}$, the tram will crash for sure. Since this can happen anywhere between $P_{i-1}$ and $P_{i}$, for the sake of computation we can assume that it will take place exactly in the middle point (after 150 meters). Therefore, on the average the tram will spend 6 seconds to reach the middle point, 10 seconds to recover from the crash, and 30 seconds to reach $P_{i}$, for a total of 46 seconds. By contrast, if the tram starts traveling at $15 \mathrm{~m} / \mathrm{s}$, with probability 0.6 it will crash and spend $10+10+30=50$ seconds, and with probability 0.4 it will reach $P_{i}$ after 20 seconds without any crash. The average time in this case is thus just $0.6 * 50+0.4 * 20=38$ seconds.
When the tram reaches every $P_{i}$, it stops for a few seconds regardless of having crashed in $S_{i}$ or not; these few seconds (for simplicity, we consider them to be 0 ) are enough to (almost) repair the tram: the maximum speed reduces by $1 \mathrm{~m} / \mathrm{s}$ after every crash. In other words, if we call the initial maximum speed $M_{0}$, then we have $M_{i}=M_{0}-C_{i}$, where $0 \leq C_{i} \leq i-1$ is the total number of crashes suffered in $S_{1}, \ldots, S_{i-1}$.
Write a program to print the optimal average travel time given the initial maximum speed and the length of every section.

## Input

Input consists of several cases, each one with $M_{0}$ (a real number between 5 and 1000), $n$ (an integer number between 1 and $M_{0}-1$ ), and the length of every section (each one a real number between 100 and 1000).

## Output



For every case, print the optimal average travel time with four digits after the decimal point. The input cases have no precision issues.
Sample input

| 25 | 1 | 900 |  |
| :--- | :--- | :--- | :--- |
| 25 | 2 | 900 | 900 |
| 25 | 2 | 305.15 | 980.76 |
| 5 | 1 | 1000 |  |

Sample output
102.0000
205.0303
150.0000
210.0000

## Problem information

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