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The Virtual Learning Environment for Computer Programming

Building a wall

Quinzè Concurs de Programació de la UPC - Final (2017-09-13)

Let us use right trapezoids to build a wall. Each trapezoid is defined by four real parameters ℓ , r, y_{ℓ} and y_r , which indicate the points $(\ell, 0)$, (ℓ, y_{ℓ}) , (r, y_r) , and (r, 0). For instance, adding the trapezoids (1 5 1 3) and (7 11 1 3) into an empty wall produces the figure to the left:



The material of the trapezoids is semifluid, so they adapt to the shape underneath. For instance, adding (3 9 3 0) to the figure to the left produces the figure to the right. Write a program to keep track of the shape of an initially empty wall, with two kind of operations:

- 'A' ℓ r y_{ℓ} y_{r} , to add a trapezoid as already explained.
- 'C' x, to consult the current height of the wall at the abscissa x.

Input

Input consists of several cases, each one with the number of operations *n*, followed by those operations. Assume $1 \le n \le 10^5$, that all given parametres are real numbers between 0 and 10^4 , $\ell < r$, and that every *x* is different to all previous ℓ and *r*.

Output

For every 'C' operation, print the height at x with three digits after the decimal point. The input cases do not have precision issues.

Sample input	Sample outpu
8	2.000
A 1 5 1 3	2.500
C 3	5.000
A 7 11 1 3	1.250
C 10	0.000
A 3 9 3 0	47.672
C 4	0.000
C 6.5	
C 1000	
3	
A 0 10000 0 10000	
A 1.2 3.4 100.7 23.42	
C 2.789	
1	
C 10	

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Problem information

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