## Jutge.org

The Virtual Learning Environment for Computer Programming

## Magic squares

Once, a messenger of the sultan found a wall with this square filled with numbers:

| 6 | 1 | 8 |
| :--- | :--- | :--- |
| 7 | 5 | 3 |
| 2 | 9 | 4 |

Asked, Beremiz told the sultan that it was a "magic square" of order 3, that is, a square of size 3 , where all the numbers between 1 and $3^{2}=9$ appear once, and where all the rows, all the columns and the two diagonals add up to the same number, 15 in the example.

## Input

Input consists of several cases, each with the order $n$ of a square, followed by $n$ rows, each with $n$ natural numbers between 1 and $n^{2}$. Assume $1 \leq n \leq 100$.

## Output

For every case, print "yes" if the given square is magic, and "no" otherwise.

| Sample input | Sample output |
| :---: | :---: |
| 3 | yes |
| 618 | no |
| 753 | no |
| 294 | yes |
| 3 | no |
| 618 | yes |
| 759 |  |
| 234 |  |
| 3 |  |
| 168 |  |
| 573 |  |
| 924 |  |
| 1 |  |
| 1 |  |
| 2 |  |
| 12 |  |
| 34 |  |
| 4 |  |
| 45169 |  |
| 141127 |  |
| 181312 |  |
| 151036 |  |

## Problem information

Author : Salvador Roura
Translator : Salvador Roura
Generation : 2024-05-03 10:17:17
© Jutge.org, 2006-2024.
https://jutge.org

