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The Virtual Learning Environment for Computer Programming

## Interpersonal dislikes

Examen extraordinari d'Algorísmia, FME (2011-07-01)
Given $n$ people and the grade of dislike between them, choose how to make them sit at a long table, in such a way that the sum of the interpersonal dislikes of the neighbor persons is minimum, with one restriction: the leftmost person must be the first person given.

## Input

Input consists of several cases, each with $n$, followed by $n$ different names, followed by an $n \times n$ matrix of natural numbers between 0 and $10^{6}$, where the position $(i, j)$ has the dislike between people $i$ and $j$. The matrix is symmetric, with zeroes at the diagonal. You can assume $1 \leq n \leq 12$.

## Output

For every case, print the minimum sum of dislikes, followed by the optimum placement of people at the table. The test cases are such that there is always a unique solution.

```
Sample input
3
anna maria nuria
0 3 1
30}
190
1
salvador
0
4
a b c d
01000 1000000 10
1000 0 50000 30
1000000 50000 0 7
10 30 7 0
```


## Sample output

anna nuria maria
0
salvador
1037
a b d c

## Problem information

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Generation : 2024-05-03 09:58:17
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