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The Virtual Learning Environment for Computer Programming

## Maximum perimeter

Novè Concurs de Programació de la UPC - Final (2011-09-21)
Given $n$ different points on the plane, pick any three of them so that the perimeter of the resulting triangle is maximum.

## Input

Input consists of several cases, each with $n$ followed by $n$ pairs of integer coordinates $(x, y)$. Assume $3 \leq n \leq 10^{4},-10^{8} \leq x, y \leq 10^{8}$, and that no three given points are colinear.

## Output

For every case, print the maximum perimeter of all the possible triangles with four digits after the decimal point. The input cases have no precision issues.

## Observation

All "big" private test cases were built by choosing a "typical" geometric figure (such as a rectangle, a triangle, a circle, an ellipse, or alike), and placing $n$ points at random inside it, always avoiding repeated points and points that would be collinear with two other points.

## Sample input

$\begin{array}{lllllll}3 & 0 & 0 & 0 & 1 & 1 & 0\end{array}$
$\begin{array}{lllllllllll}5 & -1 & 1 & 3 & 2 & 1 & 1 & -2 & -1 & 1 & -3\end{array}$

## Sample output

3.4142
14.8217

## Problem information

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