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The Virtual Learning Environment for Computer Programming

Graphs (3)
P38753_en
Write a program that, given a map with goals and obstacles, tells if it is possible to reach any goal from a given initial position. The allowed movements are horizontal or vertical, but not diagonal.

## Input

Input begins with the number of rows $n>0$ and the number of columns $m>0$ of the map. Follow $n$ rows with $m$ characters each. A dot indicates an empty position, an ' $x$ ' indicates an obstacle, and a ' $t$ ' indicates a goal. Finally, two numbers $r$ and $c$ indicate the initial row and column (both of them starting at 1) where we must start looking for goals. You can assume that $r$ is between 1 and $n$, that $c$ is between 1 and $m$, and that the initial position is always empty.

## Output

Print "yes" or "not" depending on whether it possible or not to reach any goal.

## Sample input 1

$7 \quad 6$
..t...
...xxx.
......
tX. . X.
. X. . $X t$
. XX. .
..t...
53

## Sample input 2

```
410
```

..t... $x .$.
.....X..t.
XXXXX.X...
.......X.t
41

## Sample input 3

## 57

. . . . . .
. XXXXXt
. $X . . . X t$
.X.X.XX
...X.Xt
55

## Sample output 1

yes

Sample output 2

## Sample output 3

## Problem information

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Generation : 2024-04-30 20:52:01
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