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The Virtual Learning Environment for Computer Programming

# **Ranking AVL trees**

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Given a non-empty binary tree *T*, let  $T_L$  and  $T_R$  denote respectively the left child of *T* and the right child of *T*. A binary tree *T* is an AVL tree if and only if *T* is empty, or  $T_L$  and  $T_R$  are AVL trees such that  $|\text{height}(T_L) - \text{height}(T_R)| \leq 1$ . These are some examples of AVL trees with respective heights 0, 1, 2, 2, 2, 3 and 3 (a box denotes an empty tree):



We can inductively define a total order over AVL trees as follows: The empty tree is the smallest AVL tree. For every two non-empty AVL trees *A* and *B*, A < B if and only if

- height(*A*) < height(*B*), or
- height(A) = height(B) and  $A_L < B_L$ , or
- height(A) = height(B) and  $A_L = B_L$  and  $A_R < B_R$ .

The trees in the picture above are the first, second, ..., seventh AVL trees using this order.

Write a program such that, for every given AVL tree, computes and prints its rank (that is, its position in the infinite sorted list of AVL trees, starting at 1).

#### Input

Input begins with the number of cases n, followed by n strings, each one with the preorder of an AVL tree, with '1' denoting a node and '0' denoting a leaf. No given tree has height larger than 6.

#### Output

For every given AVL tree, print its rank.

### Sample input

# Sample output

2 6 6736354888

## **Problem information**

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